DeepSouthCon 40



The Sky is Still Not the Limit Huntsville Hilton * Huntsville, Alabama * 14-16 June 2002

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ChairWords— Final Episode

The Road Goes Ever On and what a long, strange trip it's been!

Do you suppose the people at Dave Hulan's house, here in Huntsville back in 1963, had any idea what they were starting? That we would be here, almost 40 years later, back in Huntsville again, still doing what they started? Do you ning this shindig? I highly recomsuppose I had any idea what I was doing, two years ago, when I said (so foolishly?) to Mike Kennedy, "Let's try that again."?

Wait. Don't answer that last one.

Many of you weren't around back in 1963 when this all began. But thankfully, some of you were. You know who you are. The addition of FanHistoricon, this time around, gives some of us others a you? If not, let me know and I'll

chance to know too. A chance to try to fix it.) To everyone who put capture at least a little bit of those up with me these last two years, last 40 years before they are gone forever. Attend the panels, talk to the "old timers," absorb some of the feel, the history. Understand your roots, young Padawan learner, before it is too late.

Me? The one "so foolishly" runmend the experience. You'll learn who your friends are, and just how blunt they can be when you're doing something foolish. ("You want to run a what?!") But it's a blast, putting together a big party for 300 of your closest friends, so they can all come over to your place and have a good time. (You are having a good time, aren't

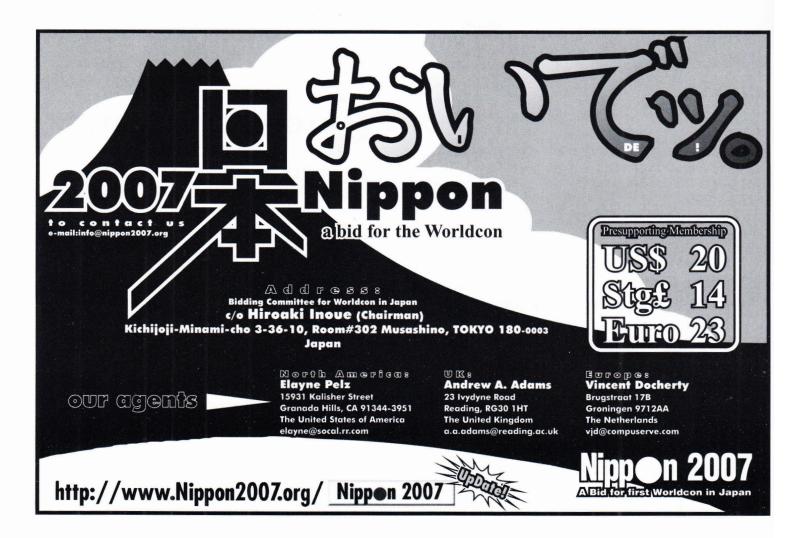
my most sincere thanks, and my most humble apologies!

Anyway, I'm just nattering on now. They told me to write a few words for the program book, so I did. What's your excuse? Why are vou here reading this? There's a big ol' DeepSouthCon out there, just brimming with stuff to see and to do. Go out there! See! Do!

Here's to the next 40 years. I'll be here. How about you?

Samuel A. Smith Chairman DeepSouthCon 40 May 2002

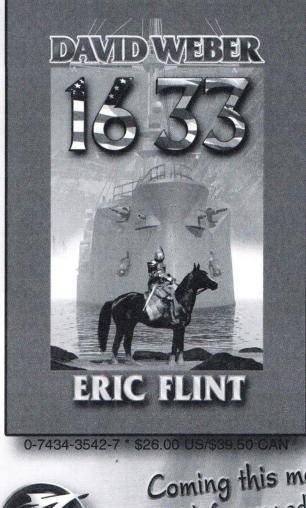




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AUGUST 2002

Baen Books is distributed by Simon & Schuster

Other Guests in Attendance

Lou Anders is the editor of *Outside the Box*, which presented stories by J. Michael Straczynski, Graham Joyce, and John Grant, among others. The print form was published by Wildside Press, following publication by Anders' e-imprint bookface.com. As a freelance journalist, and as the Los Angeles Liaison for Titan Publishing Group, over 500 of his articles have appeared in such publications as *Sci Fi Universe*, *Dreamwatch*, and *Manga Man*. He is the author of *The Making of Star Trek: First Contact*.

Robert Asprin had his first SF novel, *The Cold Cash War*, published in 1977, and has been working steadily ever since, producing both the «Phule» and «Myth» series, and co-authoring the «Time Scout» books with Linda Barnes. In 1979, he designed the «Thieves World» universe, arguably the most influential and successful shared-world series in SF; on most of these, he shared duties with Lynn Abbey. He has also co-written the Duncan and Mallory graphic novel sequence with Mel White. He lives in the French Quarter of New Orleans.

Gregory Benford has authored roughly a score of novels and won two Nebula Awards in the process. Timescape won both the Nebula and the John W. Campbell Memorial Award, and the name was borrowed for several years by Pocket Books/Simon & Schuster for a science fiction imprint. The five-volume millenniaspanning «GalCen» sequence took nearly fifteen years to produce. With Martin Harry Greenberg, he has coedited a number of anthologies; he also writes accessible science columns for The Magazine of Fantasy and Science Fiction. In his other life, Dr. Benford works in both astrophysics and plasma physics as a Professor of Physics at the University of California, Irvine. For contributions to science, in 1995 he received the Lord Prize. He is a Woodrow Wilson Fellow, and was a Visiting Fellow at Cambridge, and serves as an advisor to the Department of Energy, NASA, and the White House Council on Space Policy. A recipient of the United Nations Medal of Literature, in an earlier incarnation, he edited the fanzine Void. He is a former resident of Alabama.

David B. Coe writes fantasy and holds a Ph.D. in history. He is the author of the «LonTobin Chronicles», which are, or soon will be, translated into Dutch, German, Russian, and Czechoslovakian. In 1999 he received the William L. Crawford Memorial Fantasy Award, presented by the International Association for the Fantastic in the Arts. He is currently working on the four-book «Winds of the Forelands» series; the first of these, *Rules of Ascension*, was recently released. He resides in Tennessee.

Robert Daniels has served as Artist Guest of Honor at various conventions more than forty times in the last twenty-odd years. These appearances allow him to share his "Paintings in an Hour" with attendees. In addition to his SF art, he is also known for his work in aviation art. He founded, and served as President, of the Oklahoma Aviation Artist Association.

Dave and **Lori Deitrick** are listed together, even though they do not usually collaborate on single pieces of art. They do, however, both work out of a studio in their home on pieces for the same overall assignment. Their work has appeared in *Aboriginal SF, Marion Zimmer Bradley's Fantasy Magazine*, and has also appeared in several collectible card games, including *Middle Earth, Battletech*, and *DragonStorm*. David teaches art history and industrial design at a local college; Lori has lately been venturing into portraiture work. The Deitricks reside in Tennessee.

Andy Duncan received two World Fantasy Awards in 2001, one for his collection *Beluthahatchie and Other Stories*, and one for his Nebula-nominated story, "The Pottawatomie Giant." He is co-editor, with Brett Cox, of *Crossroads: Southern Stories of the Fantastic*, which is scheduled to be released soon. He has been nominated for a Hugo Award for his novella, "The Chief Designer." He lives in Northport, Alabama.

Eric Flint is the author of the alternate history novel, 1632, and, with David Weber, its upcoming sequel, 1633. He has also co-authored books with Dave Freer, Mercedes Lackey, and David Drake. Other novels include *Mother of Demons* and *The Philosophical Strangler*. He has also been instrumental in the reprinting of the works of James H. Schmitz and Keith Laumer, sharing editing duties with **Guy Gordon**. Currently he is editing the works of Murray Leinster, Tom Godwin, and Christopher Anvil for reprint. He resides in Illinois.

Guy Gordon has shared editing duties with **Eric Flint** on several volumes of the works of James H. Schmitz, and is an expert on the life and work of Schmitz. He is currently working with **Flint** on reprints of the work of Murray Leinster, *The Creatures of Man* by Howard L. Myers, and Randall Garrett's «Lord Darcy» stories. A fan for many years who has now made the transition to pro, he lives in Georgia.

Sharon Green was first published in 1982, and has been writing full time since 1984. A prolific writer, she has had over thirty-five books published since then, and can usually complete a 120,000 word novel in about three months. The «Terrilian Sequence» of novels was a direct response to John Norman's «Gor» series. Recent series include the «Blending» and

«Blending Enthroned» sequences. In addition to SF, Heresides in Tuscaloosa, Alabama. she also writes romances. She resides in Tennessee.

David G. Hartwell is an editor, publisher, and critic whose work has had substantial influence in the SF world. Over the last thirty years he has worked as an editor or advisor for most of the major SF publishers, including Signet, Berkley/Putnam, Gregg Press, William Morrow, Arbor House, and is currently a Senior Editor at Tor Books. While at Pocket Books/Simon & Schuster, he was responsible for the Timescape imprint, which produced, among many other acclaimed titles, Gene Wolfe's «Book of the New Sun». A recipient of the Eaton Award, and the World Fantasy Award, he has also been nominated for numerous Hugo Awards. In 1984, he authored Age of Wonders: Exploring the World of Science Fiction, which looks at both SF and fandom in an informal, anecdotal, and informative way. Since 1988 he has been the reviews editor for The New York Review of Science Fiction, which is published by his own Dragon Press. He also edits the Year's Best SF, and co-edits, with Kathryn Cramer, the Year's Best Fantasy.

Debbie Hughes is an illustrator whose work has appeared in over 100 shows across the United States, including galleries in Atlanta, Nashville, Washington, D. C., and New York City. In addition to her appearances in Realms of Fantasy Magazine, Amazing Stories. Science Fiction Age, and Science Fiction Chronicle, she has provided cover art for Baen Books for several books. She frequently provides the frontispieces in Easton Press books. Her work also graces a number of collectible card games, CD-ROMs, and music CDs. She resides in Tennessee

Charles Keegan is a 1998 Chesley Award nominee, and won a Judge's Choice Award at the 1998 Worldcon for one of four paintings which appeared in Spectrum V. His work has appeared on the covers of books published by Baen Books, Tor, and Del Rey. He has done illustrations for Museum Replicas, and poster and card art for the Doomtown collectible card game. A member of Hank Reinhardt's fight team, he appeared on the Discovery Channel's Deadly Duels: Duels of Chivalry, fighting with live steel. He lives in Georgia.

Larry Oliver Keyser is a member of both the Science Fiction and Fantasy Writers of America (SFWA), and the Horror Writers Association. He also writes under the name Larry Lawrence. The story "Caliber of the Sword" was published in The Mammoth Book of Awesome Comic Fantasy. Married to fellow writer Susan Gail West, he resides near Birmingham, Alabama.

David C. Kopaska-Merkel is the author of the poetry collection Underfoot, published by Runaway Spoon Press. He is the editor of Dreams and Nightmares, a magazine that features SF, fantasy, and horror poetry, occasional short short fiction, and illustrations. He also edits the more experimental theme-issued CWM. An advocate of SF-themed poetry, he is involved with The Science Fiction Poetry Association, which was founded by Suzette Haden Elgin in 1978.

Adrienne Martine-Barnes is the author of the fourvolume «Sword» series, and the novel The Dragon Rises. Her work has also appeared in Fantastic Fiction and Return to Avalon. With Diana Paxson, she collaborated on «The Chronicles of Fionn mac Cumhal» trilogy, and worked with Marion Zimmer Bradley on two «Darkover» novels which were published in the late 1990s. She has been involved with Masquerades for over forty years.

Chris Roberson is an author whose stories have appeared in Fantastic Metropolis, Revolution SF, Opi8, and the forthcoming Live Without a Net. Clockwork Storybook has published several of his works. He resides in Texas.

Selina Rosen has a short story appearing in the new «Thieves World» book, Sanctuary. She is the author of the novels Queen of Denial and Chains of Freedom. This last is the first of a trilogy, and a sequel to Queen of Denial is also planned.

Don Sakers published his most recent novel, Dance For the Ivory Madonna, in 2002, but began his professional writing career in 1981 with "Gamester." He has written The Leaves of October, and edited Carmen Miranda's Ghost is Haunting Space Station Three, to which he also contributed two stories. In 1991 he addressed Tom Godwin's classic "The Cold Equations," with "The Cold Solution," which was chosen by Analog's readers as best short story of the year. He was also involved with the "Fridays at Ten" Best in Show presentation at the 2001 Worldcon Masquerade.

Kevin Ward has been painting notable SF art since the 1970s. In the 1990s, he became involved with The Other Side Studio and Gallery in Nashville, Tennessee. Among his work for the gaming industry are cards for the Middle Earth collectible card game. He also collaborates on both art and writing projects with Alan M. Clark. He resides in Tennessee.

T. K. F. Weisskopf is a Senior Editor at Baen Books, and is well-known at conventions for The Baen Books Traveling Slide Show, and her involvement with One-Shot Con Zines. She has published her own fanzine, is heavily involved with preserving and documenting Southern Fannish history, and is involved with the APA, Southern Fandom Press Alliance. Huntsville Fandom claims bragging rights to Toni, as she lived here in her formative years, and worked as a gopher at DSC 25. The only recipient of Southern Fandom's Hat Trick, having won The Phoenix Award, The Rebel Award, and The Rubble Award, she lives in Georgia.

Susan Gail West is a horror writer, who is currently concentrating primarily on vampire stories and novels. A member of the Horror Writers Association, she comoderates the Underside, an e-group for horror writers. Married to fellow writer Larry Oliver Keyser, she resides near Birmingham, Alabama.

Brief Sketches by Marie A. McCormack With thanks to Mike Kennedy (the Duke of URL), Sue Thorn. and Naomi Fisher



September 2–6, 2004 Boston, Massachusetts, USA



Pro Guests of Honor:

Terry Pratchett William Tenn Fan Guests of Honor:

Jack Speer

Peter Weston

Noreascon 4

FACILITIES

Hynes Convention Center Sheraton Boston Hotel Boston Marriott Copley Place

MEMBERSHIP RATES (Through Aug. 1, 2002)

Attending membership: \$ 120

Supporting membership: \$ 35

Upgrade existing supporting membership to attending: \$ 85

Child's admission: \$ 85 (12 & under as of Sept. 6, 2004; Child's admission does not include publications or voting rights.)

Installment plan available; write installments@mcfi.org

QUESTIONS

To volunteer, write to volunteers@mcfi.org

For information about registration, contact prereg@mcfi.org

To advertise in progress reports, email progress@mcfi.org

For general questions, ask info@mcfi.org

ADDRESSES

Noreascon Four/MCFI P.O. Box 1010 Framingham, MA 01701-1010 United States of America

Fax: +1 617.776.3243

Web page: http://www.noreascon.org

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2006 will mark the 30th anniversary of the last Kansas City Worldcon, MidAmeriCon. A generation of new fans emerged from that experience and spread throughout the midwest, founding clubs and starting conventions, many of which are still in existence. We look forward to the opportunity to provide a similar transformative experience to the youth of today and tomorrow.

🛸 Overland Park (one of the many suburbs that make up the greater Kansas City area) is constructing a state-of-the-art convention center that will provide more than enough function space for a WorldCon's needs. Phase One (currently running a month ahead of schedule) will be finished this fall, and Phase Two, which will double the size of the Convention Center, will be completed in 2005. Phase One includes 237,000 square feet of total space, including a 60,000 square foot exhibit hall, a multi-purpose facility with stage that seats 2500 and meeting rooms that can be configured as needed. The attached Sheraton hotel offers a 12,000 square foot ballroom and 13,000 square feet of meeting room space. There is also a 25,000 square foot courtvard between the hotel and convention center for outdoor demonstrations, and 225 covered and 1200 surface parking spaces, in addition to the hotel parking. All parking, both at the convention center and the hotels, will be free. You can watch the progress from our website, www.midamericon.org. There will be over 1100 rooms connected to or immediately adjacent to the convention center, with a total of over 5,000 rooms within a 10 minute drive. The Bid Committee, hotels, convention center, convention and visitors bureau, and the City of Overland Park are working together to coordinate shuttle service between the hotels, the convention and nearby shopping and dining areas.

Our Bid Committee consists of fans both from the midwest and throughout the country with experience working local and regional conventions, as well as WorldCons. Our local group hosted the Nebula Weekend in 1997 and 2002 to great acclaim. Our annual convention, ConQuesT (now in its fourth decade), is renowned as one of the finest (and most fun) cons in the midwest. And members of our committee are also part of the group hosting the 2003 World Horror Convention in Kansas City.

Kansas City is in the heart of America; it's a major transportation hub with easy travel connections and a modern, spacious airport. You'll be amazed at how little you'll have to pay for hotel rooms and fine dining in our fair city. The convention center is located directly adjacent to a major interstate and is easily accessible from any direction.

Kansas City is famous for its jazz, blues, fine dining, the universe's best barbecue and its park-like, scenic beauty. There are also many attractions awaiting your discovery, including the Kansas City Zoo, the Harry S Truman Library and Museum, the Nelson-Atkins Museum (with a major expansion to be completed in 2005), the Kemper Museum of Contemporary Art, several riverboat casinos, the Woodlands horse and dog racing track, the Kansas City Renaissance Festival, the world-renowned Country Club Plaza shopping district and much more, all within thirty minutes of the convention center.

The Bid Committee believes we can make Labor Day weekend 2006 one of the most memorable in WorldCon history. We invite you to join us in the effort by presupporting our bid at one of the four levels explicated at right. NOTE: *The benefits listed will be received if you vote and we win.* We thank your for your support, and look forward to seeing you in 2006.

Service Mark notice: "World Science Fiction Society," "WSFS," "World Science Fiction Convention," "NASFiC," "Hugo" and "WorldCon" are registered service marks of the World Science Fiction Society, an unincorporated literary society.

Jazz Dragon Logo by Rachael Mayo.

Presupport: \$20 US \$32 Can, £14, €23, ¥2565 supporting membership 1/2 credit for conversion

Preoppose: \$25 US \$40 Can, £17, €28, ¥3206 supporting membership 1/2 credit for conversion

Yardbird: \$50 US \$80 Can, £35, €56, ¥6413 attending membership listing in program book

Count Basie: \$100 US \$160 Can, £70, €112, ¥12826 attending membership listing in program book special seating & more

> For Up to Date Information on All Aspects of the Bid, see our Website: www.midamericon.org

Questions? Comments? Just want to chat? Our email address is: MidAmeriCon@kc.rr.com

Make checks (in U.S. funds) payable to Kansas City in 2006 \ and mail to: Kansas City 2006, P.O. Box 414175, Kansas City, MO 64141-4175



Allen Steele: In Appreciation

by Warren Lapine

Allen Steele exploded onto the SF scene in 1989 with the hard SF novel *Orbital Decay*. He was nominated for the Campbell Award and hailed as the next Robert A. Heinlein. Of course, all Steele wanted to be was the first Allen Steele. That his debut novel met with unexpected commercial success angered those with a more literary agenda. Instead of taking note that Steele could write as well as any of their darlings they attacked him.

Steele followed up *Orbital Decay* with *Clarke County, Space* and *Lunar Descent*, which together with *Labyrinth of Night* made up Steele's «Near Space» series. After that he moved on to alternate history with his excellent novel *The Tranquility Alternative*.

Thirteen years, two Hugo awards, and ten novels later, Allen Steele is firmly entrenched as one of the

Allen Steele exploded onto the SF scene in 1989 top hard SF writers of this generation. Most of those who attacked him early on have either faded from the scene or have quietly admitted that he's got the goods.

Beyond all of this, Allen Steele also happens to be one of the nicest guys in science fiction. Five years ago, DNA Publications ran into some unforseen troubles. To help out, Allen offered to write a column for free. That column was *Primary Ignition*. That Allen chose to publicly display his confidence in our ability to survive caused others to do the same and we got past the tough times.

I've never forgotten that. He's the kind of guy you can count on when the chips are down. SF needs more writers of his caliber, both professionally and personally.

GoHst Stories by Marie A. McCormack

Allen Steele has been publishing SF since his debut in a 1989 issue of *Isaac Asimov's Science Fiction Magazine* with his story, "Live From the Mars Hotel." His first novel, also in 1989, *Orbital Decay*, was the first of a set of four novels dealing with the near-future construction and workings of space habitats. A multiple Hugo Award-winning author, his works include the novels *A King of Infinite Space*, *Chronospace*, *Oceanspace*, *Lunar Descent*, and *The Jericho Iteration*. His collection *Rude Astronauts* includes some of his journalistic work as well as his otherwise uncollected fiction.

Connie Willis first appeared in the field in 1971, with the publication of "Santa Titticaca," in *Worlds* of *Fantasy*. She began writing full-time in the 1980s, and has since won multiple Hugo and Nebula Awards. Much of her work has been shorter than novel-length; her first solo novel, *Lincoln's Dreams*, appeared in 1987. Her works include *Doomsday Book*, *Fire Watch*, *Remake*, and *To Say Nothing of the Dog*. With Cynthia Felice, she has co-written several novels, including *Promised Land* and *Water Witch*.

Vincent Di Fate began his SF career with an illustration for *Analog* in 1969, and his work has continued to appear in SF magazines, both inside and on the cover, since then. In addition to creating many memorable SF book covers, he worked with NASA on art detailing the Apollo/Soyuz program in 1975. NASA also commissioned him to create the official painting of the Space Station *Freedom* in 1987. Nominated for numerous Hugo Awards, he won this award in 1979, and has also won the Chesley Award. His work

Allen Steele has been publishing SF since his debut has been collected in *Di Fate's Catalog of Science* n a 1989 issue of *Isaac Asimov's Science Fiction Fiction Hardware* and *The Science Fiction Art of Vin-Magazine* with his story, "Live From the Mars cent Di Fate."

> Nicki and Rich Lynch have been actively involved in fandom for many years. Winners of multiple Hugo Awards for their fanzine publishing efforts, they are the publishers of the well-known *Mimosa*. They are also interested in the preservation and archiving of fannish history.

Our Appreciation Contributors:

Warren Lapine is busy as the owner of DNA Publications, which publishes four fiction magazines: *Absolute Magnitude, Dreams of Decadence, Weird Tales,* and *Fantastic Stories of the Imagination,* along with *Science Fiction Chronicle,* an SF news magazine, and *Mythic Delirium,* a poetry magazine. As a writer, he is slightly less prolific, and writes mostly in the short form.

James Patrick Kelly has been published since 1975 and is the author of numerous short stories and the novels *Planet of Whispers, Look into the Sun*, and with John Kessel, *Freedom Beach*. He is nominated for a Hugo Award this year.

Ben Bova is a Hugo Award-winning editor, and is the author of numerous novels and short stories. He succeeded John W. Campbell as editor of *Analog*, and later edited *Omni*.

Charlotte Proctor has been involved in various aspects of fandom for many years. Her activities have included publishing zines and founding cons, and reading zines and working on cons.

DSC 41/LibertyCon 16

July 25, 26, & 27, 2003

Literary Guest of Honor: S. M. Stirling

Artist Guests of Honor: Larry Elmore Steven Hickman Special Guest: John Ringo Master of Ceremonies:

Darryl Elliott

Art Show & Print Shop, Dances, 2 tracks of Programming, Large Dealer's Room, Masquerade, Fully Stocked Consuite, Computer Gaming, SciFi Video Channel, Killer Cutthroat Spades Tournament & Gambling for Charity in the Star Ship Liberty Casino

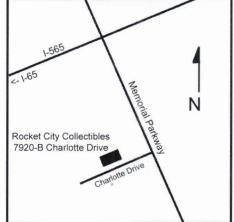
Registration \$30 until July 12, \$45 thereafter. For more information: LibertyCon16/DSC41, P.O. Box 695, Hixson, TN 37343-0695 or email us at LibertyCon@libertycon.org

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WE'RE A CONVENTION IN A COMIC BOOK STORE!

WE'RE A CON FROM BRN-MRN ON SATURDAY NIGHTS, ONLY AT ROCKET CITT COLLECTIONS



The End of Connie Willis by James Patrick Kelly

Warning! Don't discuss this appreciation with any other fan. Above all, don't give away the twist ending. Doing so will only spoil the entire con for you and your friends, and especially for Connie Willis.

It's the movie where the bad guy is the hero's father and the love interest is his sister.

Connie Willis (aka Constance Elaine Trimmer Willis) has written so much wonderful fiction that it's hard to know where to begin to appreciate her. Do you start way back in 1983, when she burst into view by winning two Nebulas in one year for "A Letter From The Clearys" and "Firewatch"? How about the novella decade (1986-1996), when she delighted you with "Spice Pogrom," "The Last of the Winnebagos," "Jack," "Remake" and "Bellwether"? And then there are the novels that have touched so many readers. She broke your heart in *Dooms-day Book* and made you fall out of your chair laughing in *To Say Nothing of the Dog* and nudged you to the brink of the Other Side in *Passage*.

But you know all that already. For myself, I've told the world many times that I think that Connie is one of the best writers of my generation and that I learn something new about the craft of writing every time I read her. Now that I think of it, she doesn't need any more encomiums from me, since she's got enough silver rocket ships to start her own Space Patrol.

So instead I'll tell you what you might expect if you were to spend a day with Connie Willis. You should probably plan on shopping—a lot—and maybe ending up in a restaurant sipping coffee and eating gooey desserts at, say, 3:30 in the afternoon. Or else she might drag you off on an expedition; she's always traipsing off to graveyards or wax museums or historic houses. At night you might run across Connie at a party. Your play here would be to nip in beside her (before someone else does) and be ready to discuss screwball comedy or the Blitz or the anchors on CNN. She loves to talk about her daughter, Cordelia, her husband, Courtney, or her bulldog—but not necessarily in that order. She doesn't mind discussing her work, but never, ever ask her to explain it to you. Although she can be relentlessly subtle, she's a scrupulously fair writer. It's all there; you can be sure that if you pay close enough attention, you'll understand everything. You'll discover that she is not much of a late night person; she begins to wilt, albeit with great charm, shortly after midnight. But then she's a terrific person to have breakfast with: bright as orange juice, sweet as grape jam and crisp as toast.

Or maybe it's the one where the hero's girlfriend turns out to be his boyfriend.

Now, I understand that some fen get a little nervous about just strolling up to a someone like Connie and starting to chat. Not to worry. Connie is easy to talk to and enjoys meeting people. However, to enhance your Willis experience, here are a few behavioral and conversational tips: ~Try not to spill anything on her.

~She has, in fact, watched All My Children since it started.

~No, she'd rather not autograph the back of your hand.

~Even though it isn't necessarily her best story, "Firewatch" is indeed her favorite.

~It's okay to wonder what's up with Harrison Ford. He's got some 'splaining to do.

 \sim Yes, twenty-seven books are too many for her to sign.

~Of course O.J. was guilty.

~It is not advised to announce that her plots make no sense to you.

~Actually, she doesn't really need to see your tattoo.

~Even though she sings soprano in a Congregationalist church choir, she will not perform "Amazing Grace" in the bar.

~She has, in fact, admitted to publishing a story in *True Confessions* entitled, "I Called My Husband A Lousy Lover On TV".

~Stand back! Give her some air!

Or is it the one where the hero has been dead since the beginning of the movie?

Are we alone? Good. Look, she warned me that if I ever revealed this secret, she would have to kill me. But I can't take it anymore, do you hear? It's just too much responsibility for one man to bear.

You see, several years ago at ***Con I was visiting Connie in her hotel room and noticed an odd pamphlet entitled *Plan 9 from Greeley, Colorado* on her nightstand. While she wasn't looking, I peeked inside. Horrified, I read the following, which I reproduce from memory:

No one would have believed in the last years of the twentieth century that this world was being watched keenly and closely by intelligences greater than man's and yet as mortal as his own; that as men busied themselves about their various concerns they were scrutinised and studied, perhaps almost as narrowly as a man with a microscope might scrutinise the transient creatures that swarm and multiply in a drop of water. Yet across the gulf of space, minds that are to our minds as ours are to those of the beasts that perish, intellects vast and cool and unsympathetic, regarded this earth with envious eyes, and slowly and surely drew their plans against...

ZZZZZZZZZZaapppppp!

The late James Patrick Kelly was author of three and a half novels and more than sixty short stories. His audio plays were a regular feature of Scifi.com's Seeing Ear Theater. His novelette "Undone" is currently up for a posthumous Hugo, an award he won twice prior to his untimely and mysterious demise. If he loses, he would have hoped it would have been to DeepSouthCon GoH Allen Steele's "The Days Between". Mostly because he lived in New Hampshire, he never made it to Huntsville, although he hopes to do better in a future incarnation.

MIDSOUTHCON respectfully requests the pleasure of presenting...

DEEPSOUTHCON 42



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Contact: info@midsouthcon.org Website: midsouthcon.org Write: PO Box 11446, Memphis, TN 38111

DeepSouthCon 40 & FanHistoricon 12 Convention Committee

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Operations
Dealers Room
Hotel Liaison
Rebel & Phoenix Awards Administrator
Publicity
Publications
Advertising Sales
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FanHistoricon Programming
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Also Attending Guest Recruiter and Liaison
Anime Room
Game Room
Hearts Tournament
Spades Tournament
Peacebonding Officer
Con Suite
T-Shirt Goddess
Registration Mary Ortwerth Masquerade Sue Thorn
Masquerade
Dance DJ
Webmaster Samuel A. Smith, Pat McAdams Badge Ribbons G. Patrick Molloy, Sharon Sbarsky
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All artwork used by permission of the artist, Vincent Di Fate © 2002.
The methods used by perhilision of the dense, threen D i due $\otimes 2002$.

Significant Others include Mike Hurley, Brent Newson, Karen Hopkins, Sue Francis, Brian Barry, Jack Lundy, Russell McNutt, Marie-Louise Miesel, Jeff Freeman, Manda Freeman, Craig Goodrick, Mia West Smith, Diane Goodrick, Ray Beddingfield, Debbie Rowan, and Jeanna Tidwell.

Special Thanks to Sandy McDade, travel agent extraordinaire; Joe Siclari for supporting and helping to found FHC; Howard Camp for all those years of storing the NASFA Art Show materials and their actual construction; John Trieber and Derek Spraker for the loan of the LibertyCon Dance equipment; LibertyCon for the use of their radios; Ron Lajoie and HAL-5 for the AV equipment; Kerry Gilley for the camcorder; Bestway Rentals for the big-screen TV and the refrigerator; Joyce Nettel and the Huntsville Convention & Visitors Bureau; the U. S. Space & Rocket Center.

Off-The-Wall produced our excellent color and monochrome T-Shirts. Tote Bags supplied courtesy of Fo' Paws Productions, www.fopaws.com.

Schedule of Events

Friday

5:00 p.m.	But That Scene Is Not In the Book: Cover Art and Why It Looks Like It Does	Von Braun Room	
	-Vincent Di Fate, David & Lori Deitrick, Charles Keegan, Kevin Ward, Deb	bie Hughes	
6:00 p.m.	Tales From The Nashville Sardine Can	Von Braun Room	
	—Anita Feller, Ken Moore, Ray Jones, Dan Caldwell		
7:00 p.m.	Weapons Policy Discussion — Hank Reinhardt	Von Braun Room	
7:30 p.m.	Opening Ceremonies	Azalea Room	
-Samuel A. Smith, Connie Willis, Allen Steele, Vincent Di Fate, Nicki & Rich Lynch			
8:00 p.m.	Meet the Guests — All Guests (90 minutes)	Azalea Room	
9:30 p.m.	Media and SF: Where Are the Good TV Shows and Movies	Von Braun Room	
	<i>—Lou Anders</i> , Vincent Di Fate, David B. Coe, Andy Duncan, Sharon Green		
10:00 p.m	Dance — Shannon Hickey	Azalea Room	
12:00 a.m	Filking — All Welcome	Von Braun Room	

Saturday

10:00 a.m	Getting Started In SF Writing	Azalea Room
	—David C. Kopaska-Merkel, Larry Oliver Keyser, Chris Roberson,	
	Selina Rosen, Susan Gail West	
	History of Hunstville Fandom	Von Braun Room
	—Mike Kennedy, Samuel A. Smith, T. K. F. Weisskopf	
11:00 a.m	Slide Show —Vincent Di Fate	Azalea Room
	Finishing Second: Southern Worldcon Bids That Didn't Make It	Von Braun Room
	-Roger Sims, Sue Francis, Ken Moore, Michael Kingsley, Don Cook, P	at Sims, Dan Caldwell
12:00 p.m	Reading — Connie Willis	Azalea Room
	Pubbing Your Ish: The Origins of Famous Southern Fanzines	Von Braun Room
	-Nicki Lynch, Ned Brooks, Guy H. Lillian III, Rich Lynch, Charlotte Pr	roctor
1:00 p.m.	The Making of Coyote — Allen Steele	Azalea Room
	History of the Rebel, Phoenix, and Rubble Awards	Von Braun Room
	-Gary Robe, Ned Brooks, Guy H. Lillian III	
2:00 p.m.	The Classic SF Project — Eric Flint, Guy Gordan, T. K.F. Weisskopf	Azalea Room
	Paintings In An Hour — Robert Daniels	Heritage Ballroom 1
3:00 p.m.	Topic Drift: Why Panels at SF Cons Never Stay on Topic	Azalea Room
	-Connie Willis, Allen Steele, Vincent Di Fate, Nicki & Rich Lynch	
4:00 p.m.	Guest of Honor Speeches and DSC 40 Awards	Azalea Room
	—Samuel A. Smith, Mike Kennedy, All Guests	
5:00 p.m.	Readings from Mimosa —Nicki & Rich Lynch	Von Braun Room
6:00 p.m.	Art Auction — "Uncle Timmy" Bolgeo	Azalea Room
	Reading — David B. Coe	Von Braun Room
6:30 p.m.	Reading — Andy Duncan	Von Braun Room
7:00 p.m.	Baen Books Traveling Slide Show — T. K.F. Weisskopf	Von Braun Room
7:30 p.m.	Masquerade Prejudging — Sue Thorn (all entrants must attend)	Azalea Room
8:00 p.m.	Editor's Panel: But Why Does It Matter That I Wrote It In Crayon?	Von Braun Room
	-David G. Hartwell, T. K.F. Weisskopf, Gregory Benford, Don Sakers	
9:00 p.m.	Masquerade — Sue Thorn	Azalea Room
	Masquerade Interval: SF Mad Libs — <i>Pat McAdams</i>	

Schedule of Events

 10:00 p.m.
 Were We Crazy?: The Origins of Long-running Southern Conventions
 Von Braun Room

 —Steve Francis, Ken Moore, Gary Robe, "Uncle Timmy" Bolgeo, Greg Bridges

11:00 p.m. Tribute to Meade Frierson III -T. K.F. Weisskopf, Guy H. Lillian III

- 11:30 p.m Dance Shannon Hickey
- 12:00 a.m Filking All Welcome

Von Braun Room Azalea Room Von Braun Room

Sunday

10:00 a.m.	Southern Fandom Confederation Business Meeting	Azalea Room
11:00 a.m.	DeepSouthCon Business Meeting	Azalea Room
12:00 p.m.	Dying is Easy, Comedy is Hard — Connie Willis	Azalea Room
	The Legend of Wigwam Village	Von Braun Room
	-Guy H. Lillian III, Rickey Sheppard, Gary Robe, G. Patrick Molloy	
1:00 p.m.	Autograph and Guest Chat Session -All Available Guests	Azalea Room
	Acronyms of the South: The Origins of the SFPA, DSC, & SFC	Von Braun Room
	-Ned Brooks, Guy H. Lillian III	
2:00 p.m.	Closing Ceremonies -Samuel A. Smith, "Uncle Timmy" Bolgeo	Azalea Room
2:30 p.m.	Gripe Session — Samuel A. Smith	Azalea Room
• p		

Legend to Schedule:

All FanHistoricon Event Titles appear in this Typeface. All DeepSouthCon Event Titles appear in this Typeface. Moderators of panels appear in *Bold Italics*, with other participants in italics only.

Hours of Operations and Event Locations

Registration is located in the hallway outside the Azalea Room. Friday: 12:00 p.m. — 10:00 p.m. Saturday: 9:00 a.m. — 3:00 p.m. Please see Operations at all other times.

Operations is located in Room 135.

Art Show is located in the Heritage Ballroom I. Friday: 3:00 p.m. — 8:00 p.m. Saturday: 10:00 a.m. — 5:00 p.m. Art Auction in the Azalea Room: 6:00 p.m. — 7:30 p.m. After Auction Art Pick-Up in Art Show as needed for those who cannot do so Sunday. Sunday: 10:00 a.m. — 2:00 p.m.

Artist Check-In and Check-Out Times: Friday: Open for Check-In from 1:00 p.m. to 3:00 p.m. — Artists are welcome to check-in from 9:00 a.m. on with Randy Cleary in the Art Show. Sunday: Artists Check-Out: 2:00 p.m. — 4:00 p.m. **Dealers Room** is located in the Heritage Ballroom II & III. Friday: 1:00 p.m. — 8:00 p.m. Saturday: 10:00 a.m. — 6:00 p.m. Sunday: 10:00 a.m. — 3:00 p.m. *Friday: Dealer Check-In 9:00 a.m. Saturday and Sunday: Dealer Check-In 9:45 a.m.*

Anime Room is located in the Twickenham Room. Friday: 3:00 p.m. — whenever Saturday and Sunday: 10:00 a.m. — whenever Check area near room for show schedules.

Gaming Room is located in the Hunt and Mill Town Rooms. Friday: 6:30 p.m. — whenever Saturday and Sunday: 8:00 a.m. — whenever Check area near room for gaming schedules. Room is available for open gaming most of the time; check for conflicts before grabbing a table.

Con†Stellation XXI: Pavo October 18-20, 2002 Huntsville, Alabama



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Vincent Di Fate by Ben Bova

cent Di Fate's mastery. It is the handsome, beautifully illustrated book, The Science Fiction Art of Vincent Di Fate.

Every time I glance at its cover, I hark back to the moment in late 1971 when I first met Vinnie.

I was the newly appointed editor of Analog magazine, a little dazed at being selected to take over the most successful science fiction magazine in the solar system after the sudden and totally unexpected death of John W. Campbell, who had been the most powerful editor in the field for more than thirty years.

I knew something about writing and editing stories, but I knew practically nothing about what goes into illustrating them. Fortunately, Analog had a fine art director, Herbert S. Stoltz. Unfortunately, Herb had no background in science fiction; he saw his job as helping to get good illustrations for the stories (which he never read) and— most importantly good paintings for the cover of each issue.

The cover paintings were crucial. A good cover could sell thousands of extra copies of the magazine.

So I quickly found myself locked in a conference each month with Herb, the artist who had been assigned to paint that month's cover illustration, and the magazine's circulation director. Each of us had a different goal for the cover.

As editor, I wanted a cover illustration that gave the potential reader a glimpse of what's inside the magazine.

As art director, Herb wanted a cover illustration that made a pleasing picture, yet had room for lines of type to announce the names of the authors who would appear in that particular issue.

The circulation manager wanted the cover illustration to be like a powerful magnet that attracted the potential buyer to the magazine rack.

The artist, of course, wanted his (or later, her) vision of the illustration to appear unblemished by any other considerations.

Some of those monthly meetings got quite intense.

I was working with artists such as Kelly Freas, John Schoenherr, Jack Gaughan, and many others. Including, of course, Vincent Di Fate.

From the outset, one quality about Vinnie was apparent. He cared about science fiction art. Not that I've ever met, to boot.

Lying beside my keyboard is the latest proof of Vin- the others didn't, but Vinnie CARED: in capital letters and italics. Kelly might fume and fuss when the art director flipped one of his paintings right-for-left, so that it fit the layout better. John might grumble when the circulation manager claimed that covers in which the dominant color was red sold better than blue-dominated covers.

> Vincent didn't fuss or grumble. He started to educate me. In a completely serious, almost painfully earnest way, Vinnie set out to teach me what illustration is all about, and how artists create their works. I learned a lot from Vinnie.

> And despite the fact that we were often on opposite sides during those monthly conferences, he and I became strong friends. I found that Vincent Di Fate was one of those rarest of men: a firm and even passionate believer in what he was doing, yet never an egoist, never a tantrum-thrower, always a gentleman.

An incredibly talented gentleman, at that.

I learned that Vinnie had to struggle against his own innate modesty to take his stands in our monthly conferences. He is a naturally unpretentious man, a man of deep internal conflicts, who struggles constantly between his firm convictions about art and his inner humility, which often expresses itself in Vinnie's self-deprecating style of humor.

A man of contradictions. A man you can depend upon. A good friend who has helped many other artists when they needed help. Lord, he even helped an editor to see with better eyes.

For that's what artists do: they see for us. In Vinnie's case, he see worlds and vistas that no human being has ever seen before, and he puts those visions into forms that we can see and understand. He makes the future visible for those of us who aren't blessed with his kind of talent.

To see for yourself how fine an artist he is, pick up a copy of The Science Fiction Art of Vincent Di Fate (Paper Tiger Press, 2001, ISBN 1855859491). In addition to being among the very finest illustrators working the science fiction field. Vinnie is an excellent writer, as well.

Which hardly seems fair to me. I can write pretty well, but my drawing is terrible.

Vinnie can do both. And he's one of the finest men

Ever wonder how we all made it to the 40th DeepSouthCon?

Your folks probably told you about the birds and the bees, but did they ever tell you about Roscoe or the Cosmic Circle? Well, there's an answer for many questions of fannish history at FanHistoricon and at the FANAC Fan History Project.

FanHistoricon

FanHistoricon, usually held as an adjunct to an existing convention, provides a focus on our fannish past and activities to preserve and promote it. FanHistoricon 12, held in conjunction with DeepSouthCon 40, will feature a look into southern fandom's past. FanHistoricon is cosponsored by the FANAC Fan History project.



In 1994, Peggy Rae Pavlat, Bruce Pelz and Joe Siclari brought together a small group interested in documenting and preserving our fannish past. A number of projects were started as a result of this meeting, with FanHistoricon itself being one of the major efforts. FanHistoricons have now been held in ten different areas of the US and in Australia, and special FanHistoricon programs have been offered at several Worldcons. There's a fascination for many of us in understanding the history of fandom and it's evolution from "it's a proud and lonely thing to be a fan" to an era when the popular culture is loaded with stfnal references. Perhaps you can even find someone at DSC who can tell you the relevance of the Okeefenokee Swamp to the Belfast/Savannah Axis!



The FANAC Fan History Project

The FANAC Fan History Project, started in 1995 with a grant provided by FANAC, Inc. (responsible for **MagiCon**, the 1992 Worldcon in Orlando), has several projects related to fanhistory. In addition to sponsoring FanHistoricons, the Project is developing an archive of fannish publications, photos, memora-

bilia and fannish ephemera. Since 1997, at each Worldcon, we provide a mini-museum display of our SF and fannish past. This mini-museum exhibits different items each year. By far our largest project is the FANAC Fan History Project web site. Here you can find hundreds of fanzines, thousands of photos of SF fans and pros, fannish references and histories and bibliographies. With well over 9,000 pages, the Fan History Project web site is the largest fan reference site on the Internet.

So, if you want to find out about Roscoe* or the Cosmic Circle, check it all out at *http://www.fanac.org*. The web site and project activities are all volunteer run, of course. If you'd like to participate, we'd love to have you. Contact FHP Chairman Joe Siclari here at DSC 40 or by e-mail at *jsiclari@earthlink.net*.

*Hint: We celebrate Roscoe's birthday every year around Labor Day.

The FANAC FanHistory Project is sponsored by the Florida Association for Nucleation And Conventions, Inc., the organization that put on MagiCon, the 50th Worldoon, FA.N.A.C. Inc. is a nonprofit literary organization recognized by the IRS under Section 501(c)(3). Donations of related materials as well as money are tax-deductable. Art by Joe Mayhew. Fan History Project logo by James White.

An Appreciation of Old Friends and True Fans: Nicki and Rich Lynch

by Charlotte Proctor

I've known Rich and Nicki for forever, it seems. friends like long-lost relatives at Southern cons. My earliest recollections of Rich are of him holding up the wall in the con suite, a neutral observer, his solemn-faced façade concealing his amused cerebral recording of events for later disgorgement on a mimeo stencil. Nicki always seemed glad to see me. We swapped cat stories, mimeo production hints, and commiserated with each other about work. She confided that Rich wasn't nearly as bored holding up that wall as he looked!

When I was a neo they were there, friendly and helpful, making me feel at home in this newfound circle of friends. At that time, the late 70s, fandom held representatives from various alternate lifestyles (as I'm sure it does today). It was gratifying to meet "normal" people who appreciated science fiction and fandom while maintaining their personal integrity in the midst of seeming chaos. If this sounds pontifical, it's because I was thinking about bringing my children to conventions with me. (To be fair I have to say that one of the "hippies," mike weber, broke up my young son's dalliance before he could actually dally, because mike knew he was my son. mike was just looking out for him. Boy, was Forrest pissed!) Nicki and Rich could be counted on to enjoy the people, the events and stories that grew out of them without passing judgment— a good example in anybody's book.

They've always been there, a constant in my regional fandom, at Worldcons, and later in international print fandom. I don't think either of us attends as many conventions as in the 80s, but more often than not, during that time the Lynchi were at the Southern conventions I attended.

In 1982, while working my first Worldcon in Chicago, Rich and Nicki were on the staff at the Autograph Table, too. It made an otherwise overawing experience more homelike. They were on duty right before Linda Riley and I and we later swapped stories of our respective pros. Worldcon isnow a regular stop for them, as they are regularly nominated for some award or other. If Nicki is not in the restroom, they occasionally pick one up.

We don't see one another so much since they moved to Gaithersburg, Maryland. The arrival of Mimosa, though, is like a letter from someone who has moved away from home. I don't know where they consider home-Maryland, I guess, since they've been there so long. But I will always think of them at home in Chattanooga, chairing Chattacon, greeting fan

While I spent a decade in fan publishing (a little zine called Anvil), they were publishing first Chat and then *Mimosa*, both zines one could only hope to emulate. I learned how to mimeo two-color pages from them, and actually did it a time or two. They once paid me the great compliment of publishing one of my articles. I still look forward to receiving *Mimosa*— it keeps me in touch with fandom and with my good friends, Rich and Nicki.

I know personally that when someone needed a column for his fanzine, Rich gladly filled the void, using a pseudonym to preserve his anonymity. Or his dignity. Or was it to protect his reputation? Or deny responsibility? Or avoid repercussions? Ask him. It was a very colorful column, covering the spectrum of literary analysis in the field.

Rich and Nicki both love fan history-Mimosa is dedicated, in their words, to the preservation of science fiction fandom. On the other hand, they are constantly making fan history. Nicki and Rich were guests at AussieCon Three in 1999, where in lieu of a GoH speech or interview, they presented a "live fanzine," the best of Mimosa being read by various fans. They've experimented with live fanzines on videotape. I participated in one in the 80s and can only hope all copies of the tape have degraded to invisibility by now. They have leapt into the twentyfirst century with both feet- from mimeo to the World Wide Web. You can find them at www.jophan.org.

Rich is camera-shy, but here is a photo of Nicki at one of my favorite relaxicons— the late lamented Jophan Family Reunion.





STARFLEET is a non-profit international *Star Trek* fan association with 4000+ members around the world. Our members belong to 200+ chapters, each of which has a unique style and focus. They engage in all sorts of activities from picnics to con trips, and from community service to gaming. You're bound to find a chapter that suits your needs and interests.

Individual membership begins at \$15 and includes a 6-issue subscription to the *Communiqué* newsletter and much more. Other options are available for families and international members. Of course, the real benefits to membership are intangible: you become part of a worldwide family of like-minded individuals that share your love of *Star Trek*. Of course, while *Star Trek* is the basis of our organization's structure, our members enjoy many other science-fiction and fantasy genres as well.

Listed below are the nearest STARFLEET chapters. Visit the STARFLEET or Region 2 web sites for chapters in other areas.

USS Wernher von Braun in Huntsville

28825 Airport Lane Ardmore, AL 35739-8901 256-658-1018 / wvb@OmniFacets.com www.OmniFacets.com/wvb/

USS Spiritwalker in Decatur 4418 Willow Bend Rd. Decatur, AL 35609-9337 Spiritwalker77@aol.com www.angelfire.com/al4/spiritwalker/

Dark Silence Station in Florence 1820 County Rd. 23 Florence, AL 35633 DKSilence@aol.com www.angelfire.com/scifi/ds/

USS Draco in Cullman

176 County Road 606 Hanceville, AL 35077 ussdraco@bellsouth.net draco.iwarp.com

REGION 2 SUMMMIT

Every year in early March, the chapters in Region 2 (the states of AL, GA, MS, and FL; as well as Puerto Rico and the Caribbean Islands) gather for their annual Summit. The 2003 Summit will be held in nearby Madison, AL on March 7-9. Unlike typical cons with guest stars, the Summit is more of a learning experience and business meeting. However, you'll still have tons of fun while learning.

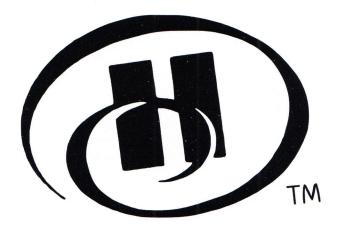
Most of the Summit is focused on developing valuable chapter skills, such as newsletter production or public relations. However, the skills learned here can be used anywhere. Plus, we have the usual fun panels found at typical cons, from costuming to collectibles. As a result, we have a wide variety of panels that will surely interest you.

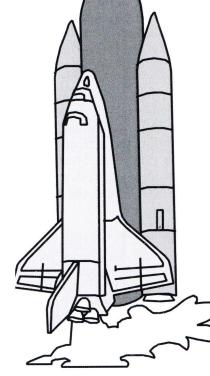
Like most cons, we have an auction where you can get the latest sci-fi collectibles. However, a portion of our auction proceeds go to charity. Over the years, Region 2 has donated thousands of dollars to charities such as the American Cancer Society, the Ryan White Foundation, and the Juvenile Diabetes Association. We've also taken care of our own by helping fund STARFLEET's scholarships.

Like STARFLEET itself, the real benefits of the Summit are intangible. The camaraderie among the various members makes it a joyous fandom family reunion. We enjoy such things as the Great Dalmuti card tournament and the banquet buffet dinner on Saturday night. Our Awards Ceremony honors the best and brightest for their hard work. We invite you, join us!

WWW.SFI.ORG WWW.REGION2.ORG

June 14-16, 2002





Southern Fandom Confederation & DeepSouthCon By-Laws

Southern Fandom Confederation By-Laws

SECTION 1 (a) The Southern Fandom Confederation is a non-profit organization of, by, and for science fiction and fantasy fans residing in the states of the Confederacy (Alabama, Arkansas, Florida, Georgia, Kentucky, Louisiana, Mississippi, North Carolina, South Carolina, Tennessee, Texas, Virginia), existing for the purpose of promoting fan and professional activity within that area. (b) The President shall have the discretion to name as "Southern Sympathizers" persons or groups outside the South for the purpose of membership and participation in the SFC.

SECTION 2. The SFC shall meet once a year, simultaneously and at the same place as the DeepSouthCon, hereafter DSC. This meeting shall be open to all dues-paid and dues-exempt SFC members, plus interested parties. Only Dues-paid or -exempt members may speak or vote except through dispensation by the presiding officer. Each meeting shall consist of: (a) a review of the year's activity, (b) election of officers, and (c) suggestions from the membership for activities in the year ahead.

SECTION 3. The officers of the SFC shall consist of (a) President, (b) Vice President, (c) Secretary, and (d) Treasurer. All officers of the SFC must reside within the Confederacy. All are elected to one-year terms of office. Other than the President, any two (2) offices may be combined for one year at the option of the membership present and voting at the meeting at which officers are elected. Without specifically voting to combine two offices, the membership may effectively accomplish the same result by electing the same person to two offices; however, no person shall be allowed to be elected as President if already elected to serve in another office during the same or overlapping term(s) of office and no person elected as President shall be allowed to be elected to serve in another office during the same or overlapping term(s) of office.

(a) The President shall run the annual SFC business meeting, present a summary of the year's activities, set SFC policy on matters of controversy, publish the official SFC bulletin on a quarterly basis, and represent the SFC at all fannish functions.

(b) The Vice President shall serve in the place of the President should the President be absent. The Vice President shall also assist the President in special projects and other duties as requested by the President within reason.

(c) The secretary of the SFC, in conjunction with the other officers, shall maintain a file of all active Southern fans, clubs, amateur press alliances, conventions, and related fannish enterprises (including those available only electronically) and shall work to disseminate information about these persons, publications, organizations, and events to interested parties, especially members of the SFC. The Secretary shall also maintain the minutes, records, and other documents of the SFC created and/or used during the Secretary's term of office, and shall turn over said minutes, records, and other documents to the Archivist upon completion of the Secretary's term of office. The Secretary shall take minutes of the SFC Business meeting and the DSC Business Meeting held at DeepSouthCon during her or his term of office and shall prepare a report of same to be submitted to the president for publication in the Bulletin. The Secretary shall also assist the President and the Vice President upon request within reason. In the event of the absence of the President and the Vice President, the Secretary shall preside.

(d) The Treasurer shall collect dues for the SFC and maintain an account at a convenient bank on which only the Treasurer or the President may draw. The Treasurer is responsible for mailing the official Bulletin at the cheapest possible rate. The Treasurer shall also assist the other officers at request within reason. In the absence of all other officers, the Treasurer shall preside.

SECTION 4. Dues for the SFC are \$15.00 per year for an individual, with institutional dues being five times that amount, a year being defined as the period between successive DeepSouthCons. The following are dues-exempt: (a) Winners of the Rebel and Phoenix Awards presented at the DSC, (b) Individuals who have performed such service to the organization that the President feels they merit exemption, (c) SFC officers during their term of service. SECTION 5. The official SFC Bulletin shall be published at least every four months. The contents of each issue shall be left to the discretion of the President/editor, but shall include the following: one issue each year shall include a comprehensive list of Southern SF clubs, apas, fanzines, and/or dues-paid and -exempt SFC members. Other material in the bulletin shall be concerned with Southern fandom's history, present activity & future plans.

Editorial policy: (a) The bulletin shall concern itself freely with controversial matters confronting Southern Fandom. All editorial opinions shall be signed by the author and shall not be considered reflective of the opinions of any officer of the SFC itself. (b) The bulletin shall maintain a neutral position between and among competing bids for DSC, or between and among Southern contenders for a Worldcon. (c) A letter column shall be printed in each issue containing a comprehensive spectrum of opinion on any matter before the SFC. (d) The SFC shall promote the candidacy of Southern fans and professionals for fAndOm-wide honors such as the Hugo Award. (Capitalization courtesy Guy Lillian, as reported by Tim Gatewood, SFC Secretary.)

SECTION 6. This set of by-laws may be amended or replaced by the SFC members in attendance at the DSC meeting. Any amendment proposed in writing and signed by 20 or more SFC members must be brought before this meeting and voted upon. A majority of members at the meeting may cause an amendment to be brought to a vote. A 2/3 majority of members voting shall be sufficient to cause an amendment to pass.

SECTION 7. All previous by-laws, rules and constitutions of the SFC are henceforth null and void.

As amended at the SFC 1993 meeting, 1997 meeting, 1998 meeting, 1999 meeting, and the 2000 meeting. Published for the Annual Southern Fandom Confederation Meeting June 16, 2002, DeepSouthCon 40 in Huntsville, Alabama.

DeepSouthCon By-Laws

Section 1. Paragraph 1. The DeepSouthCon is an unincorporated literary society whose functions are to choose the locations and committees of the annual DeepSouth Science Fiction Convention (hereinafter referred to as the DSC); to attend the DSC; and to perform such other activities as may be necessary or incidental to these purposes.

Section 1. Paragraph 2. The membership of DSC

shall consist of (A) anyone paying the membership fee established by the current DSC committee, or (B) anyone upon whom the current DSC committee confers a complimentary membership. Only members attending the DSC will have voting privileges and each person shall have one vote. Absentee and proxy votes are not allowed. An optional class of nonvoting supporting membership may be established by the current DSC committee for persons who wish to receive DSC publications but cannot attend the convention and participate in the business meeting.

Section 1. Paragraph 3. No part of DSC's net earnings shall be paid to its members, officers, or other private persons except in furtherance of the DSC's purposes. The DSC shall not attempt to influence legislation or any political campaign for public office. Should the DSC dissolve, its assets shall be distributed by the current DSC committee or the appropriate court having jurisdiction exclusive for charitable purposes.

Section 2. Paragraph 1. The voting membership of DSC shall choose the location and committee of the DSC to be held in the calendar year two years after the current DSC. Voting shall be by ballot cast at the current DSC. Counting of all votes shall be the responsibility of the DSC committee, using the preferential ballot system as it is used in site selection voting for the World Science Fiction Convention.

Section 2. Paragraph 2. A committee shall be listed on the ballot if it submits to the current DSC, by 6:00 PM on Friday of the current DSC, the following: a list of committee officers, a contract or letter of agreement with a facility adequate to hold the DSC, and a statement that the committee agrees to abide by these rules. A committee may bid any site in the states of Virginia, Kentucky, Tennessee, Arkansas, Texas, and all states both south and east of any of these.

Section 3. Paragraph 1. Any proposal to amend this constitution shall require two-thirds vote of all the votes cast on the question at the DSC meeting held at two successive DSCs.

Section 3. Paragraph 2. DSC meetings shall be held at advertised times at each DSC. The current DSC committee shall provide the Presiding officer for each meeting. Meetings shall be conducted in accordance with Robert's Rules of Order, Newly Revised, and any Standing Rules the meeting shall adopt.

Section 3. Paragraph 3. The DSC constitution shall be published in the program book of each DSC. Any amendments eligible for ratification at the DSC shall also be published in the program book.

DeepSouthCon-Etiquette...

Weapons Policy

The Peace Bonding Officer for DeepSouthCon 40 is Hank Reinhardt; these are his rules:

1. All real weapons, edged and projectile, must be kept in their sheaths, and tied into their sheaths. This also includes those modern replica handguns that look like real firearms. Bows and arrows are an exception, but crossbows must not be carried cocked.

2. All obviously non-functional weapons do not need to be tied into a sheath.

3. If you use your weapon in a manner that annoys people, waving it about or making obnoxious noises, you will be asked to stop. If the behavior isn't stopped, you will be asked to leave the convention, or Hank will beat on you with a big stick.

4. All women who use their bodies as weapons, must be peace bonded to Hank. (When Toni is not around.)

Smoking

Smoking is allowed in the Loft Bar, the Pool Area, and the Garden (opposite the Pool Area). All function rooms and the ConSuite are non-smoking areas.

Drinking Age

Alabama's drinking age is 21. Our badges will not differentiate by age, therefore those sponsoring room parties are strongly encouraged to card everyone before serving alcohol. Which brings us to: DO NOT DRINK AND DRIVE! DeepSouthCon would not exist without your attendance, and we want you to stay alive for the next one.

Masquerade

The Masquerade is run this year by Sue Thorn. Check in the area near Convention Registration for the entry deadline, rules, and entry forms.

Gaming

Games sign-up will be in the Gaming Room. Check in the Gaming Room for all game schedules. Gaming will be located in the Hunt and Mill Town Rooms. Gaming will open Friday at 6:30 p.m.

Card Tournaments

Look near Registration for sign-up sheets for the Hearts & Spades Tournaments.

Autographs

An Autograph and Guest Chat Session is scheduled Sunday at 1:00 p.m. in the Azalea Room. Please be considerate with your requests.

Art Show And Auction

Please help us protect the artwork by not bringing food, drinks, or cameras into the Art Show. A checkin table will be provided for these items. The Art Auction will be at 6:00 p.m. Saturday in the Azalea Room. The Art Show opens at 3:00 p.m. on Friday and 10:00 a.m. Saturday and Sunday.

Anime Room

The Anime Room is being run this year by Huntsville Alabama Anime Society, and their efforts are being supported by Rocket City Collectibles. The Anime Room is located in the Twickenham Room and opens Friday at 3:00 p.m., and Saturday and Sunday at 10:00 a.m. Look for their separate schedule to see what's running and when.

ConSuite

The ConSuite is located in Room 328. Various portions of the ConSuite are subject to being closed in the wee hours for cleaning, but part of the ConSuite will always be open.

Filking

The Von Braun Room will be turned over to Filking at Midnight on both Friday and Saturday nights.

Dealers Room

Can't find what you want in and around where you live? The Dealers Room opens at 3:00 p.m. on Friday and 10:00 a.m. Saturday and Sunday. Come by and spend some of your hard-earned money on nice things.

Signs & Notices

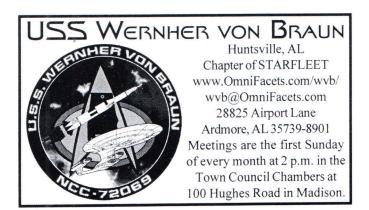
The hotel requests that signs be affixed using masking tape or other material that will not damage the walls or wallpaper. Glass surfaces and elevators are the preferred areas for posting.



U.S. Space & Rocket Center

Welcome Members of DeepSouthCon 40 & FanHistoricon 12 Enjoy Your Stay and Come Play!

The Space and Rocket Center is open all weekend for your visiting pleasure. Please feel free to stop in and take a look at all we have to offer. Visit us on the world wide web at: http://www.spacecamp.com/ for more information. The U.S. Space & Rocket Center is open from 9:00 AM until 5:00 PM the year round. Ticket Prices: Adults \$16.95 USD Children 3-12 \$11.95 USD Children under 3 admitted at no charge.





Congratulations to Julie Wall on Four Great Years as SFC President!

-from her fans

Prior Rebel & Phoenix Award Winners

	Rebel Winners		Phoenix Winners
DSC 03 1965	Al Andrews*	DSC 08 1970	Richard C. Meredith*
DSC 04 1966	David Hulan	DSC 09 1971	R. A. Lafferty
DSC 08 1970	Irvin Koch	DSC 11 1973	Thomas Burnett Swann*
DSC 09 1971	Janie Lamb*	DSC 12 1974	George Alec Effinger*
DSC 11 1973	Hank Reinhardt	DSC 13 1975	Andre Norton
DSC 12 1974	Ken Moore	DSC 14 1976	Gahan Wilson
DSC 13 1975	Meade Frierson III*	250 11 1970	Manly Wade Wellman*
DSC 14 1976	Ned Brooks	DSC 15 1977	Michael Bishop
DSC 15 1977	Cliff Biggers	DSC 16 1977	Karl Edward Wagner*
DSC 15 1777	Susan Biggers	DSC 10 1978	Jo Clayton*
DSC 16 1978	Don Markstein	DSC 17 1979 DSC 18 1980	Piers Anthony
DSC 10 1978	Cliff Amos	DSC 18 1980 DSC 19 1981	Mary Elizabeth Counselman*
DSC 18 1980	Gerald W. (Jerry) Page	DSC 20 1982	Kelly Freas
DSC 19 1981	Nicki Lynch	DSC 21 1983	Joe Haldeman
DCC 20 1002	Dick (Rich) Lynch	DCC 00 1004	Doug Chaffee
DSC 20 1982	Lon Atkins	DSC 22 1984	David Drake
DSC 21 1983	Lynn Hickman*	DSC 23 1985	Sharon Webb
	John Guidry	DSC 24 1986	Andrew J. Offutt
DSC 22 1984	Guy H. Lillian III	DSC 25 1987	Hugh B. Cave
DSC 23 1985	P. L. Caruthers-Montgomery		Orson Scott Card
	Larry Montgomery	DSC 26 1988	Gerald W. (Jerry) Page
DSC 24 1986	John A. R. Hollis	DSC 27 1989	Robert Adams*
DSC 25 1987	Lee Hoffman	DSC 28 1990	Wilson "Bob" Tucker
	Penny Frierson	DSC 29 1991	Charles Grant
DSC 26 1988	mike weber	DSC 30 1992	Brad Linaweaver
	Sue Phillips		Brad Strickland
DSC 27 1989	Stven Carlberg	DSC 31 1993	Terry Bisson
	Maurine Dorris	DSC 32 1994	Toni (T. K. F.) Weisskopf
DSC 28 1990	Charlotte Proctor	DSC 33 1995	Darrell Richardson
DSC 29 1991	Samanda b Jeude	DSC 34 1996	Jack C. Haldeman II*
DSC 30 1992	Steve Francis	DSC 35 1997	James P. Hogan
200000000	Sue Francis	DSC 36 1998	David Weber
DSC 31 1993	G. Patrick Molloy	DSC 37 1999	Dany Frolich
DSC 32 1994	Don Cook	DSC 38 2000	Jack McDevitt
DSC 52 1774	Bob Shaw*	DSC 39 2000	Sharon Green
DSC 33 1995	J. R. "Mad Dog" Madden	DBC 59 2001	Sharon Oreen
DSC 33 1995 DSC 34 1996	Corlis Robe	*Deceased	
DSC 54 1990		Deceaseu	
DSC 25 1007	Gary Robe		
DSC 35 1997	Teddy Harvia		
DSC 36 1998	Wilson "Bob" Tucker	DCC 10 111	1.1
D00 05 1000	Tom Feller	-	esent the traditional Rebel and
DSC 37 1999	"Uncle Timmy" Bolgeo		or service to Southern Fandom by
DSC 38 2000	Toni (T. K. F.) Weisskopf		ectively) Saturday after 4 O'Clock.
000000	Lynn Harris		ow to see a retrospective exhibit of
DSC 39 2001	Sam Smith		is and to get a sneak peak at the
	Robert Neagle	awards	themselves beforehand!

Book and Game Store

256-881-3910 (Voice and Fax) Monday - Saturday 10:00 AM - 9:00 PM Sunday 12:00 Noon - 5:30 PM

> Emphasizing the following catagories: Science Fiction & Fantasy Game & Game Related Romance & Mystery Classics & Cliff Notes Game Discount 12%

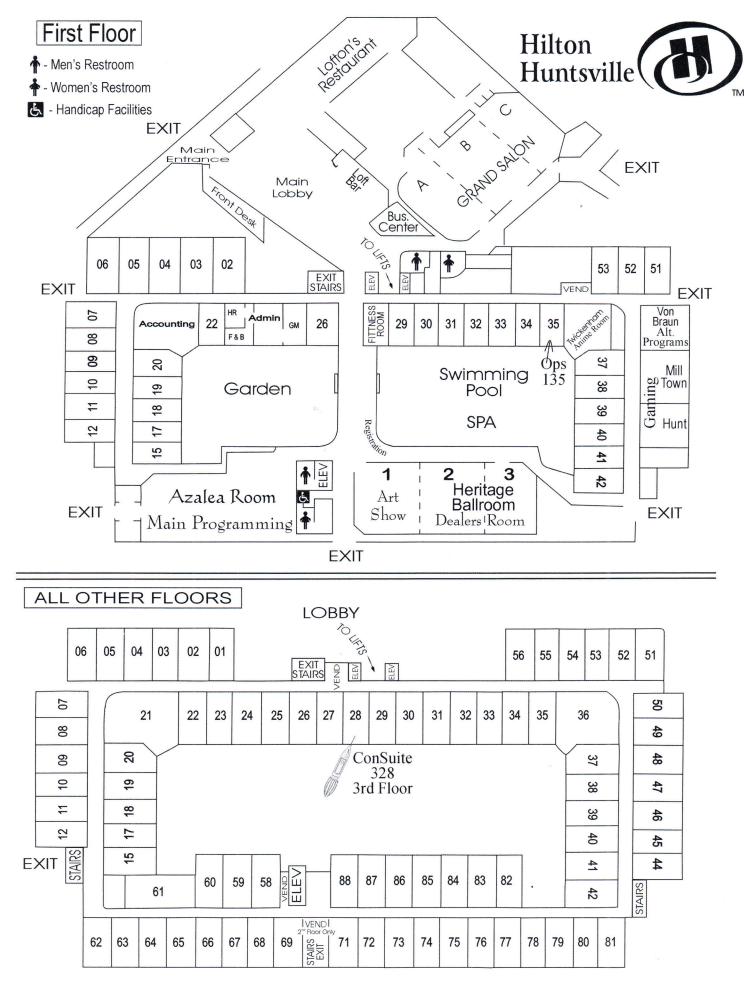
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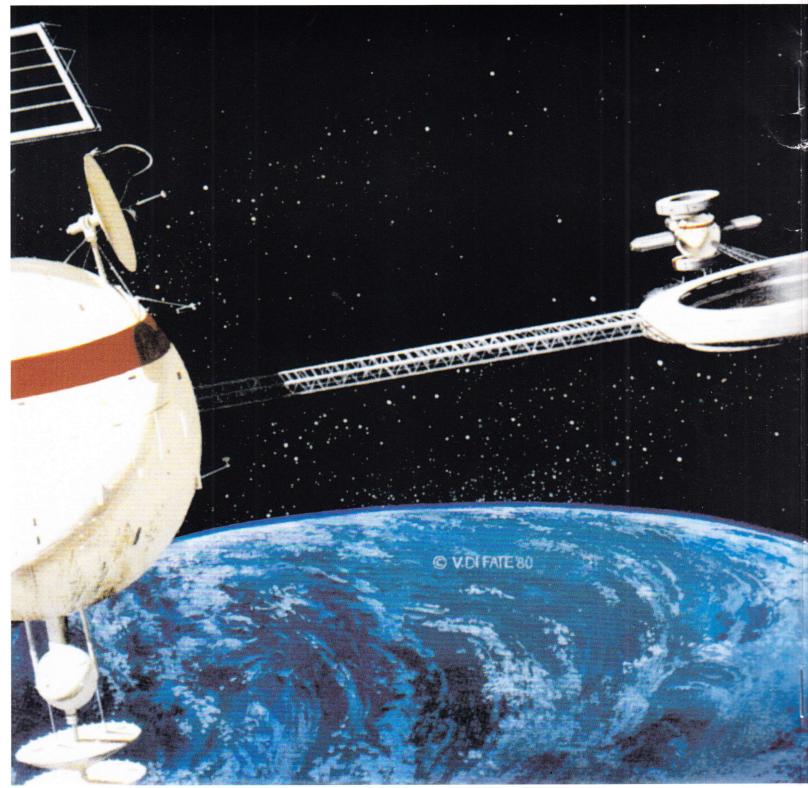
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Wizards of the Coast/TSR Games Workshop White Wolf Fantasy Flight Games Palladium Steve Jackson Pinnacle Rio Grande Reaper Miniatures and many more!



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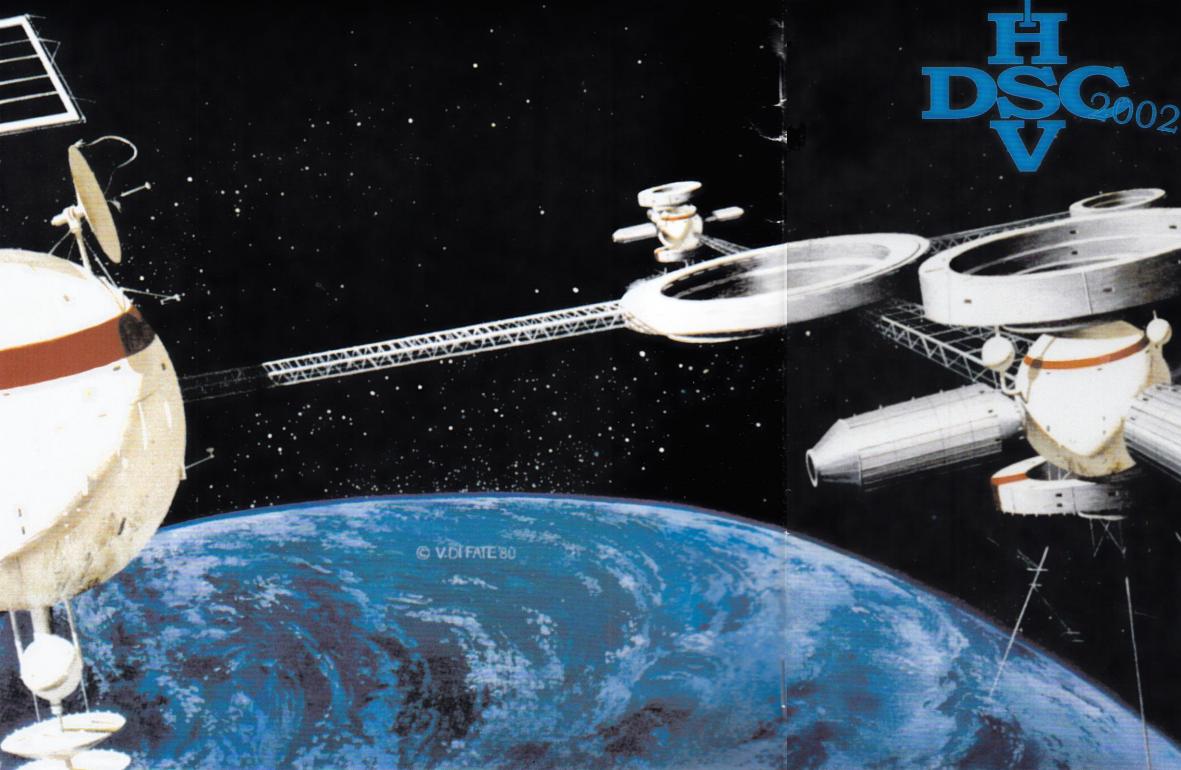
We're Glad You Made It!



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The Space Enterprise Ace, 1980 Acrylics on hardboard *20in x 12in (51cm x 30cm)* This was one in a series of novels by Harry Stine dealing with space development in the near future. This particular image depicts a manufacturing complex where zero gravity allows the creation of unique products without wear from friction and other destructive gravity-related effects.

We're Glad You Made It!



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Ace, 1980 Acrylics on hardboard

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The Sky is Still Not the Limit Huntsville Hilton * Huntsville, Alabama * 14-16 June 2002

DeepSouthCon 40